

Constants







[THE BLAZINGCORE SERIES]

WITH SUPERIOR NUMBER CRUNCHING ABILITIES AND PERIPHERAL HANDLING ON OUR CUSTOM EMBEDDED OS,
RAPID PROTOTYPING IS NOW EASY... AND BLAZING FAST.

CONSTANTS

CONST

Const are constants that hold values meant to be used in conjunction with selected methods and property types within the BCore command set.

Method	Description
 Colour	Contains list of colours that represent valid 16bit (5/6/5) RGB values.
 Font	Contains values to set font sizing
 MCard	Contains values for MCard Operational Modes
 OLED	Contains values to set the Orientation for the OLED Screen

.COLOUR/COLOR

Contains list of colours that represent valid 16bit (5/6/5) RGB values.

Member
 Aqua
 Black
 Blue
 Fuschia
 Grey
 Green
 Lime
 Maroon
 Navy
 Olive
 Purple
 Red
 Silver
 Teal
 White
 Yellow

Const.Colour.<colour>


Const.Color.<color>




Note:

- Where “BCK” represents “BlazingCore Constants”
- Each member of “Colour” contains a constant value representing a 16bit 565 mode RGB colour.
- Naming conventions “Colour” and “Color”, “Grey” and “Gray” are both supported.

.FONT

Contains values to set font sizing.




Available font sizes are 8x8, 10x12, 16x16 pixels 

Size	Description
 Small	8x8
 Medium	10x12
 Large	16x16

Const.Font.<size>

.MCARD



Contains values for MCard Operational Mode

Mode	
	Read
	Write
	Append

`Const.MCard.<Mode>`

.OLED

Contains values to set the Orientation for the OLED Screen

Orientation	
	Landscape
	Portrait

`Const.OLED.<Orientation>`

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All of our documentations are constantly updated to provide accurate and/or new information that we feel would help you with developing with our products.

The latest documentation may be obtained from our website: <http://www.aiscube.com/main/downloads.html>

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Email: TechSupport@aiscube.com

Forum: <http://forum.aiscube.com/index.php>

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